



# Human Centric Lighting needs new quantities for light intensity

Luc Schlangen – Lighting Europe / Philips Lighting Research

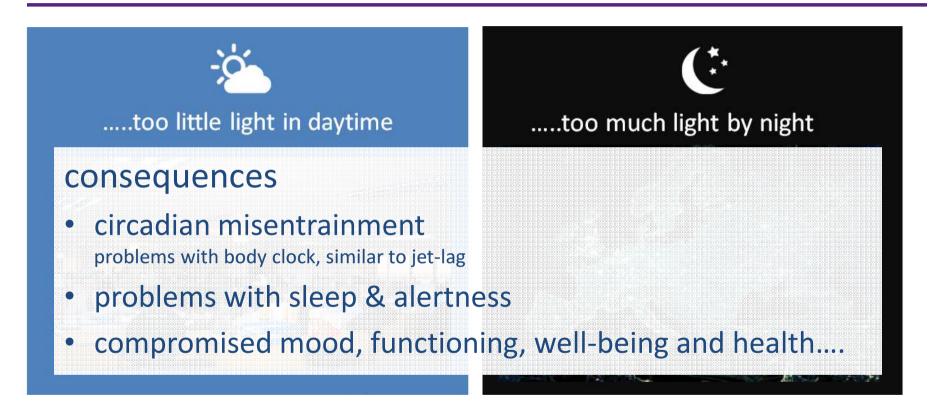
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Luc.Schlangen@Philips.com





#### Light for life: are we using the right light?



## HUMAN CENTRIC LIGHTING: designed to benefit human health & wellbeing

the right light, at the right time & place

Human Centric Lighting: non-visual responses to light



- Increasing light intensity (and blue content): increases alertness (all times of day)
- Decreasing light intensity (and blue content): supports relaxation (all times of day)
- Light at night must be handled with care: not to disrupt sleep and health

Opportunity: dynamic light solutions; mimic dawn and dusk, create a photoperiod of about 12 hours of sufficient brightness and 12 hours of dim, bluedeprived light, or darkness





Health and wellbeing (SSL-erate WP3) non-visual effects of light



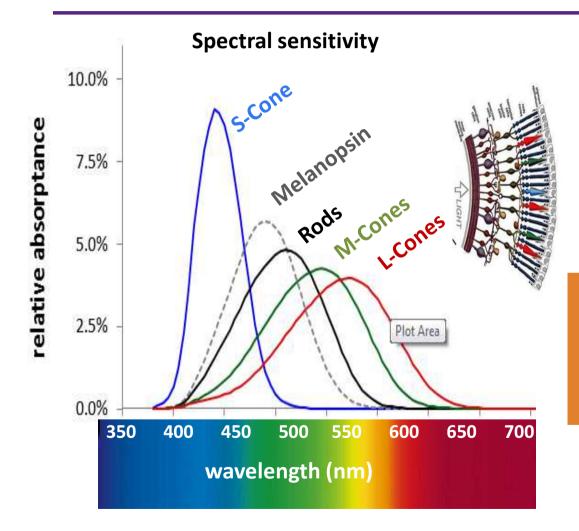
- Identify non-visual effects for five application domains (education, healthcare, workplaces, homes, cities)
- Create dose-response curves (scientific studies): which non-visual effects occur in what light intensity ranges
- Give guidance on which light metrics to use in practice

#### Accelerate uptake Solid State Lighting technology





#### Quantify light via five photoreceptor inputs



photoreceptors interplay & total spectral sensitivity depends on (non-visual) effect, timing, intensity, adaptation state...

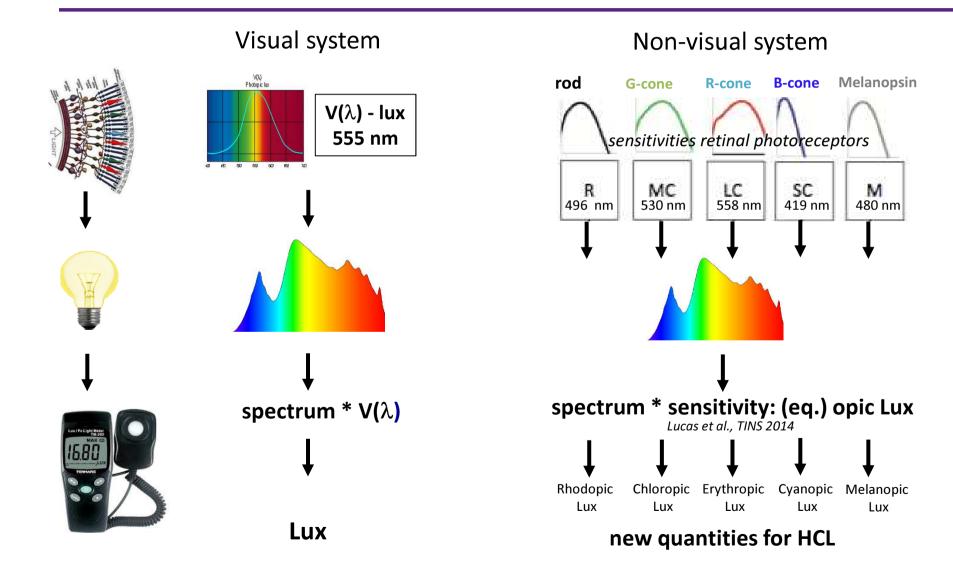
Start including melanopsin activation in our lighting designs, codes & standards



Lucas et al. Trends. Neurosci. 2014



#### Rethinking light beyond vision and lux...

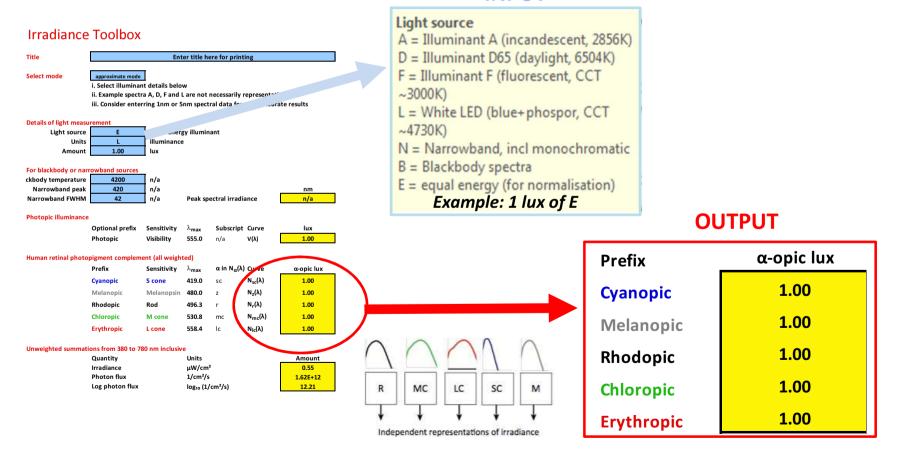




#### **Measuring Light**

Tool 1: quantifies photoreceptor input in opic-lux (Lucas et al)

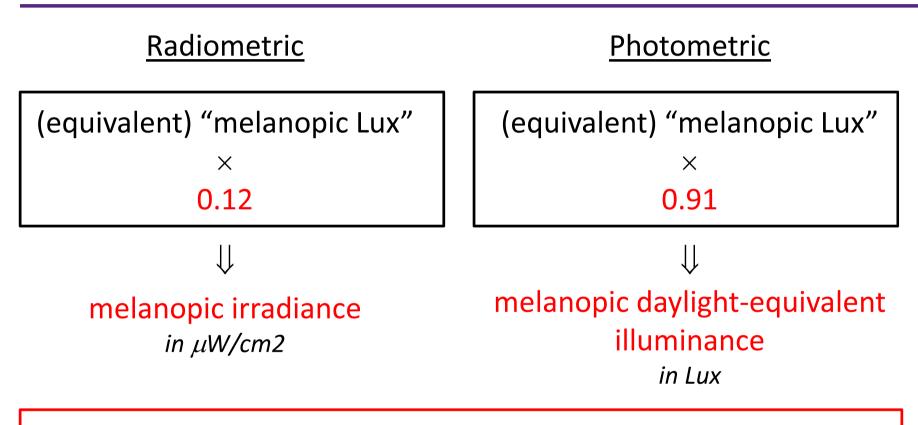
http://dx.doi.org/10.1016/j.tins.2013.10.004



**INPUT** 



CIE: make "opic-lux" approach SI compliant

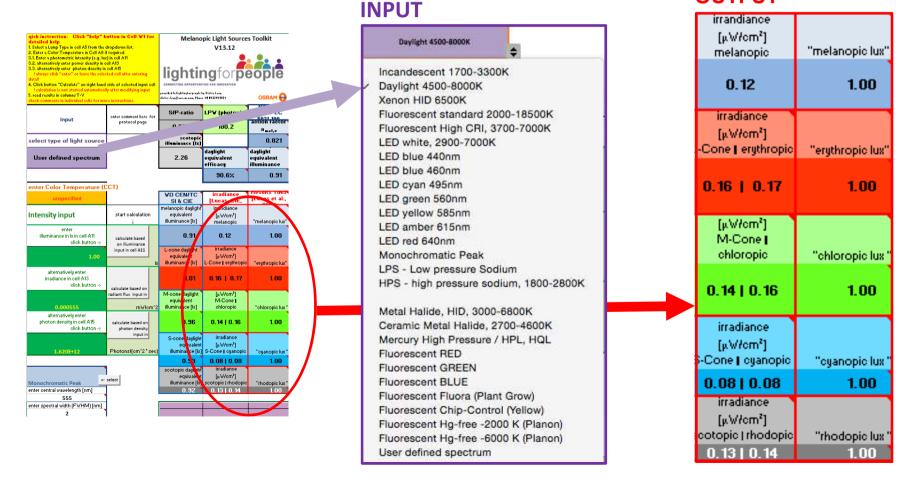


CIE is defining notations, definitions making "opic lux" SI compliant via multiplication constants http://div6.cie.co.at/?i\_ca\_id=611&pubid=490



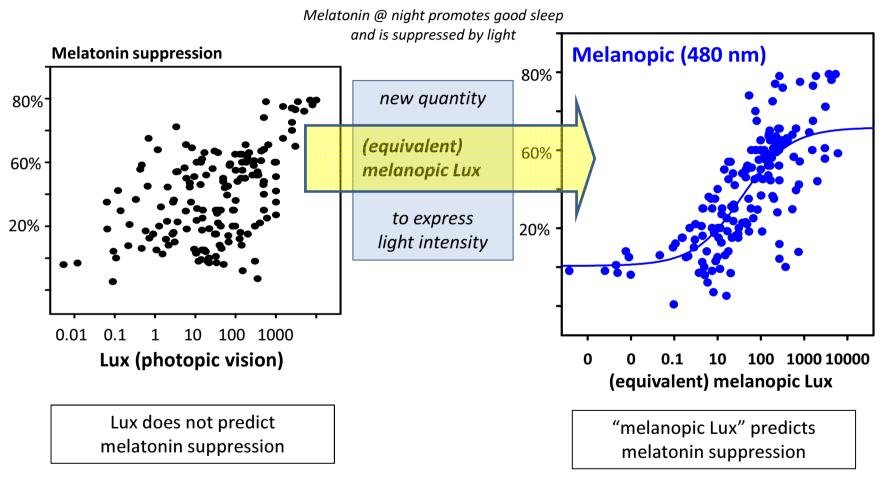
#### **Measuring Light**

 Tool 2: extension also quantifies photoreceptor weighted irradiances, daylight equivalents and more light sources (Dieter Lang)
OUTPUT





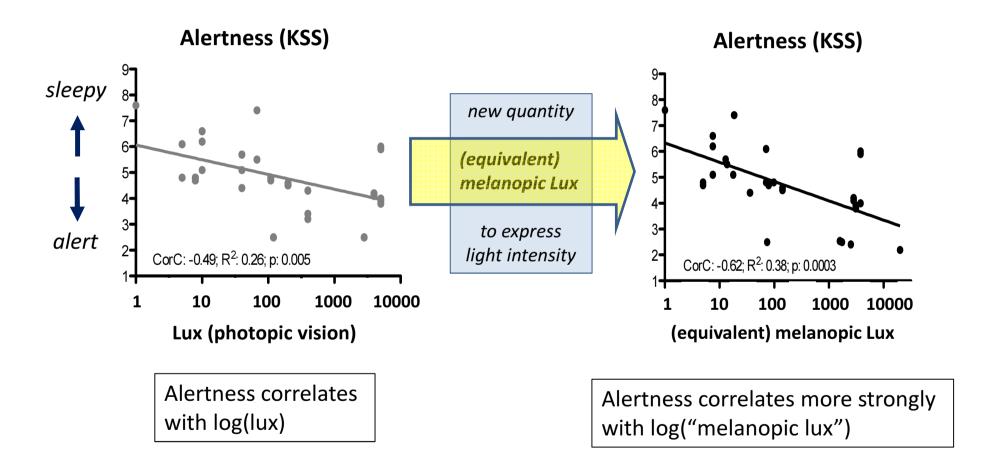
#### Melatonin suppression and light intensity



CIE: make "melanopic Lux" approach SI compliant



#### Alertness and light intensity





#### Errors, depression scores and light intensity

- How does performance (errors) depend on light intensity?
- How do depression scores depend on light therapy? *statistics & time frame (light intensity & therapy duration)*

Work in progress.....



## Conclusions

- Melatonin suppression: lux (photopic vision) is not predicting the response
- α-opic irradiances are expected to be useful predictors for non-visual effects of light in HCL, especially for narrow spectral bands, mixed colors or special whites
- The lighting practice needs SI compliant metrics:
  - unit " $\alpha$ -opic lux" is not SI-compliant
  - α-opic irradiance & α-opic daylight-equivalent illuminance (multiplication factors, definitions & notations pending in CIE)
- Start using α-opic irradiances to design light conditions that achieve, or avoid, certain non-visual effects.
- Application example for dynamic light solutions:
  - offer high melanopic irradiances during daytime
  - and minimize melanopic irradiance during the night





This is the result of collaborative efforts by

- C. Cajochen (University Basel)
- M. Gimenez, K. Smolders, R. Lok, D. Beersma (University Groningen)
- L. Halonen, P. Bhusal (University Aalto)
- D. Lang (Osram)
- A. Morotz (Lighting Europe)
- P. Novotny, H. Plischke (Hochschule Munich)
- L. Schlangen (Philips Lighting)
- K. Wulff (University Oxford)

## Thank you for your attention!

